

Vertical Video Storyboard Template

9:16 planning sheet for Shorts, Reels, TikTok, mobile ads, and app demos.

PROJECT

SCENE # / LOCATION

ASPECT RATIO / PAGE

Shot 1

Scene #

Pos.

Duration sec

FRAME / COMPOSITION

ACTION / VISIBLE BEAT

NARRATIVE PURPOSE

CHARACTERS @

PROPS @

SHOT SIZE

ANGLE

CAMERA MOVEMENT

EQUIPMENT

FOCAL LENGTH

LIGHTING

SAFE ZONE RISK

ON-SCREEN TEXT

PLATFORM

HOOK FRAME

CTA / PRODUCT BEAT

CAPTION DEPENDENCY

DIALOGUE / VO

SOUND DESIGN / SFX

CONTINUITY, REFERENCE URLS, IMAGE PROMPT NOTES

Shot 2

Scene #

Pos.

Duration sec

FRAME / COMPOSITION

ACTION / VISIBLE BEAT

NARRATIVE PURPOSE

CHARACTERS @

PROPS @

SHOT SIZE

ANGLE

CAMERA MOVEMENT

EQUIPMENT

FOCAL LENGTH

LIGHTING

SAFE ZONE RISK

ON-SCREEN TEXT

PLATFORM

HOOK FRAME

CTA / PRODUCT BEAT

CAPTION DEPENDENCY

DIALOGUE / VO

SOUND DESIGN / SFX

CONTINUITY, REFERENCE URLS, IMAGE PROMPT NOTES

Shot 3

Scene #

Pos.

Duration sec

FRAME / COMPOSITION

ACTION / VISIBLE BEAT

NARRATIVE PURPOSE

CHARACTERS @

PROPS @

SHOT SIZE

ANGLE

CAMERA MOVEMENT

EQUIPMENT

FOCAL LENGTH

LIGHTING

SAFE ZONE RISK

ON-SCREEN TEXT

PLATFORM

HOOK FRAME

CTA / PRODUCT BEAT

CAPTION DEPENDENCY

DIALOGUE / VO

SOUND DESIGN / SFX

CONTINUITY, REFERENCE URLS, IMAGE PROMPT NOTES

Shot 4

Scene #

Pos.

Duration sec

FRAME / COMPOSITION

ACTION / VISIBLE BEAT

NARRATIVE PURPOSE

CHARACTERS @

PROPS @

SHOT SIZE

ANGLE

CAMERA MOVEMENT

EQUIPMENT

FOCAL LENGTH

LIGHTING

SAFE ZONE RISK

ON-SCREEN TEXT

PLATFORM

HOOK FRAME

CTA / PRODUCT BEAT

CAPTION DEPENDENCY

DIALOGUE / VO

SOUND DESIGN / SFX

CONTINUITY, REFERENCE URLS, IMAGE PROMPT NOTES

Vertical Video Storyboard Template: Field Guide

Use the printed sheet as a handoff to Story2Board or any production workflow.

PROJECT

SCENE # / LOCATION

ASPECT RATIO / PAGE

Story and asset fields

- Scene # / Location** matches Story2Board's markdown scene number plus optional location override.
- Action** is the visible beat. Use @Character and @Prop names when identity or continuity matters.
- Narrative purpose** explains why the shot exists: reveal, tension, setup, payoff, reaction, transition.
- Characters / Props** are not decoration. They define recurring assets that must stay consistent across frames.

Camera fields

- Shot size:** Extreme Wide, Wide Shot, Medium Wide, Full Shot, Medium Shot, Medium Close-Up, Close-Up, Extreme Close-Up, Two Shot.
- Angle:** Eye Level, Low Angle, High Angle, Hip Level, Ground Level, Dutch Angle, Birds-Eye, Over the Shoulder, From Behind.
- Movement:** Static, Pan, Tilt, Dolly, Tracking, Crane, Zoom, Handheld, Steadicam, Whip.
- Equipment / focal length / lighting** are production hints. Keep them short unless the shot depends on them.

Sound and edit fields

- Dialogue / VO** holds the line that belongs to the shot, not the full script page.
- Sound design** catches silence, room tone, music entry, off-screen sound, and SFX.
- Transition:** Cut, Dissolve, Fade, Wipe, J-Cut, L-Cut, Match Cut, Smash Cut.
- Duration sec** is estimated running time for animatics and video-generation planning.

Continuity and AI fields

- Reference URLs** map to Story2Board's film library, user uploads, or previous generated frames.
- Image prompt notes** record what must be passed to frame generation.
- Emotional tone** tells the co-director how the shot should feel, not just what appears in it.
- Revision notes** should state what changed and what must not change next.

SHOT SIZE

- ☐ Extreme Wide
- ☐ Wide Shot
- ☐ Medium Wide
- ☐ Full Shot
- ☐ Medium Shot
- ☐ Medium Close-Up
- ☐ Close-Up
- ☐ Extreme Close-Up
- ☐ Two Shot

ANGLE

- ☐ Eye Level
- ☐ Low Angle
- ☐ High Angle
- ☐ Hip Level
- ☐ Ground Level
- ☐ Dutch Angle
- ☐ Birds-Eye
- ☐ Over the Shoulder
- ☐ From Behind

CAMERA MOVEMENT

- ☐ Static
- ☐ Pan
- ☐ Tilt
- ☐ Dolly
- ☐ Tracking
- ☐ Crane
- ☐ Zoom
- ☐ Handheld
- ☐ Steadicam
- ☐ Whip

EQUIPMENT

- ☐ Tripod
- ☐ Slider
- ☐ Handheld
- ☐ Steadicam
- ☐ Gimbal
- ☐ Crane
- ☐ Jib
- ☐ Drone

FOCAL LENGTH

- ☐ 16mm
- ☐ 24mm
- ☐ 35mm
- ☐ 50mm
- ☐ 85mm
- ☐ 135mm
- ☐ 200mm+

LIGHTING

- ☐ Dawn
- ☐ Morning
- ☐ Midday
- ☐ Golden Hour
- ☐ Dusk
- ☐ Night
- ☐ Practical
- ☐ Mixed
- ☐ High Key
- ☐ Low Key
- ☐ Silhouette

Use this when the board must survive 9:16 cropping and social platform overlays.